

Nohotel



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Nohotel concept

Vacant buildings or buildings under reconstruction can be made habitable using the Nohotel concept. Nohotel provides a solution that can transform any space temporarily into a comfortable house and atmosphere, especially when little time is available. The system is fully self-supporting: the only prerequisites are brick outer walls, a floor, and a roof. It allows for creating living space while keeping the building itself untouched.

The supporting-frame is made out of standard scaffolding parts. Its size is determined by the available space and the number of living units required. By using one big frame there is no need for any reconstructions in the building and the space in between the living units can be used.



evaluation process

NoHotel is currently in a startup phase. Each time the system is used or shown in an exposition a different layout will be used to stress the flexibility of the system. This also allows us to try out new configurations, and thus expand the assortment. The primary goal of NoHotel is to be a hotel alternative and an object of study on how vacant (office) buildings can best be used for temporary housing. It could eventually provide a solution to housing problems of any kind.



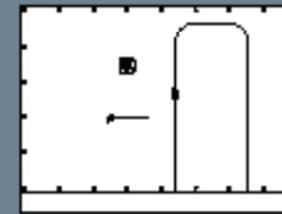
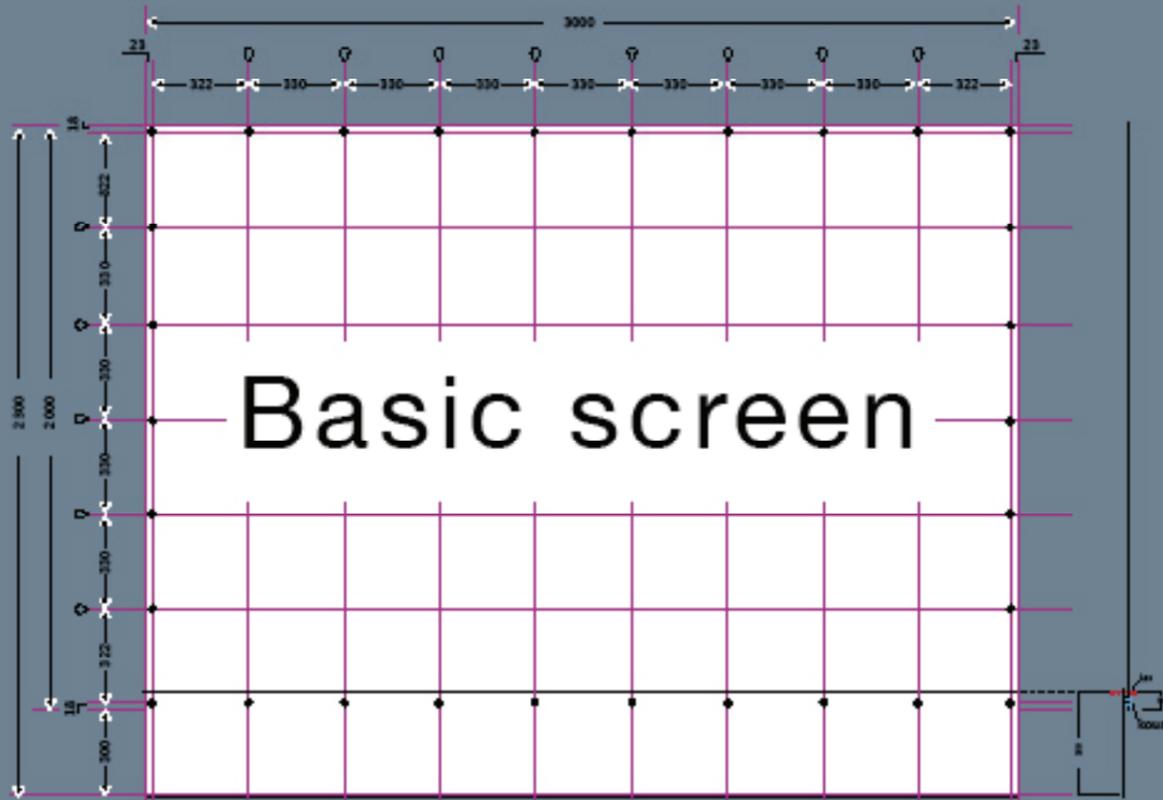
function-screens

For my Nohotel concept I have tried to create a solution that is both easy to produce and that will offer a level of comfort high enough for temporary housing purposes. I have found the inspiration for my first design plans in professional transportation, camping gear, and everyday living situations. My first step in creating the Nohotel project was the creation of screens that bear the basic requirements necessary for temporary housing. The screens were constructed in a way that easily allows them to be attached to scaffolding hardware, which I have decided to become the construction base for this system.

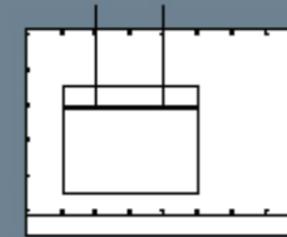
photo

center: front door screen. A brass doorbell to the left of the door symbolises the home and breaks the two-dimensional character of the screens. Below the doorbell a zipper that serves as mailbox slot.

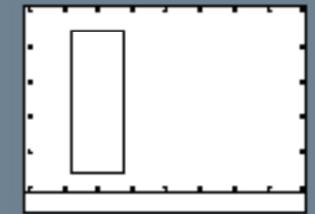
right: cupboard screen. The screen has an opening in which a cupboard made of honeycomb cardboard is inserted, making it both sturdy and lightweight. The high tension of the screen easily holds the cupboard in place.



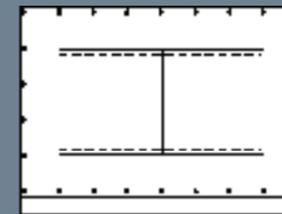
front door + bell



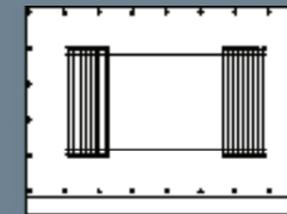
wardrobe



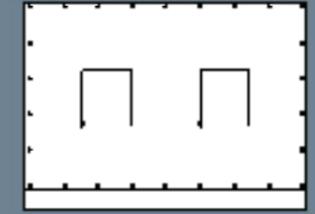
cupboard



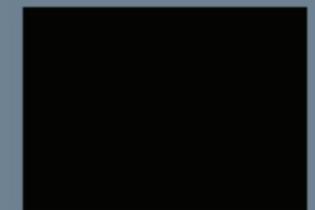
curtains (closed)



curtains (open)



windows



luxaflex

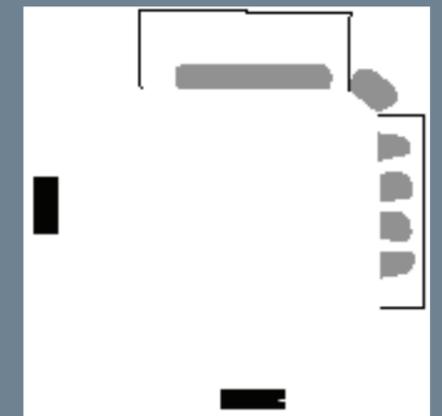
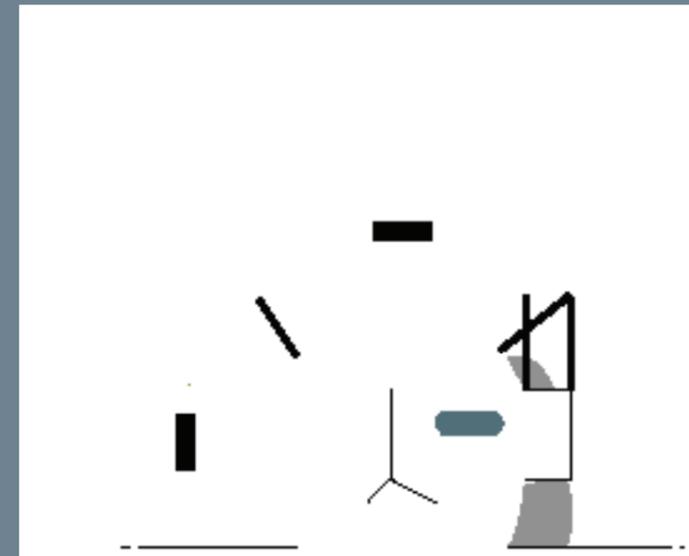


takeone

With takeone you can escape the hustle and bustle of big cities. The soft and flexible material underlines, on the one hand, the temporary character, and on the other hand it gives rest and safety. It is like an oversized quilted anorak; you zip it up and feel well protected. The walls are made from textile with an isolating layer inbetween. They are breathable, translucent and fireproof.

Each living unit offers the occupant a private place to relax, sleep and work. Every side offers storage bags in different forms and sizes. Two lamps can be placed in various positions and there is, as well, a triple-plug connection for power supply. Takeone also provides the opportunity for two people to share the space by connecting the sleeping boxes of their units.

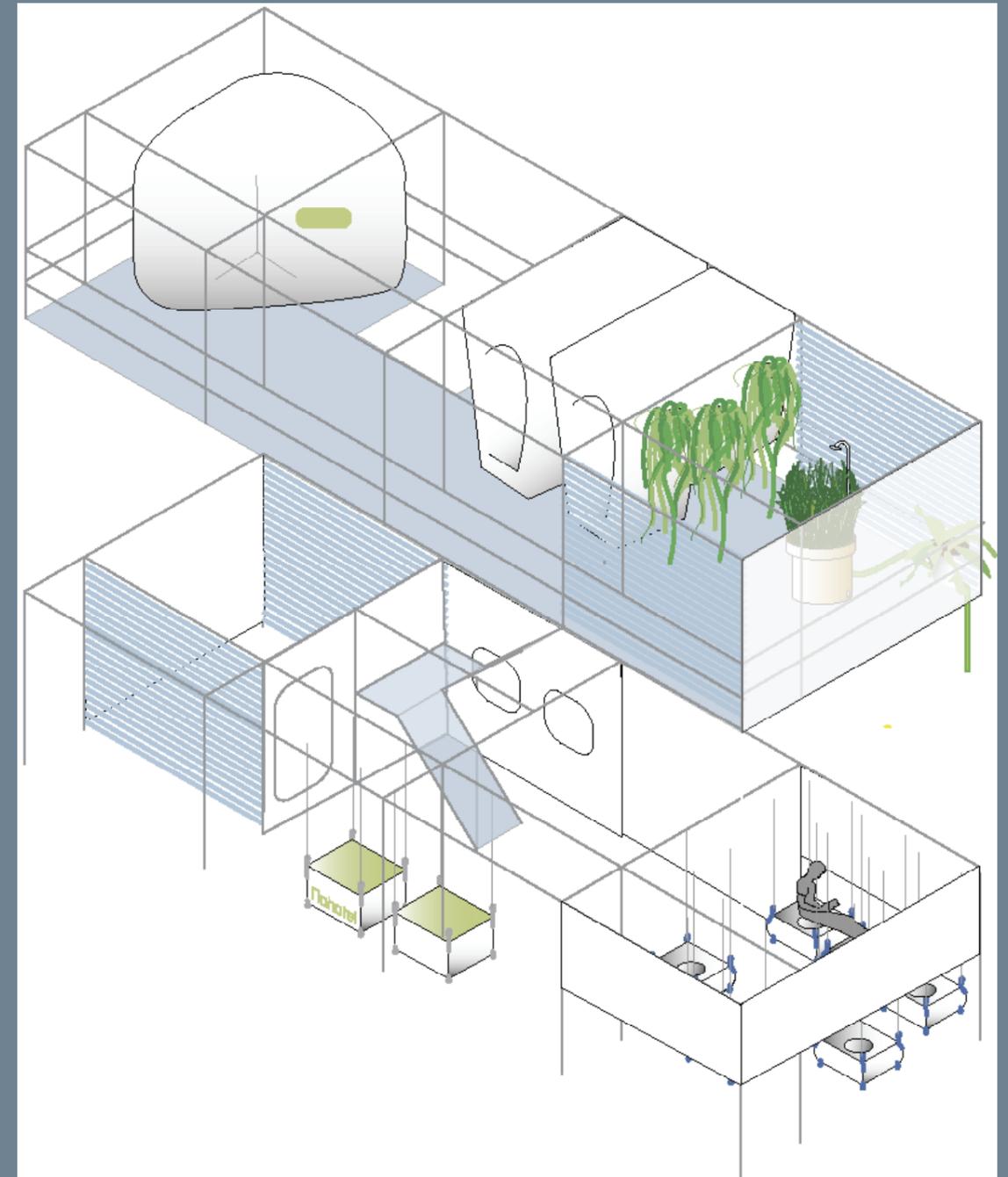
takeone is carried in a transport box. When you open it, the textile walls of the unit inside the box will unfold. Now the unit can be hung up in the supporting-frame, together with the two parts of the transport-box, which are also part of the living-unit.





architectural quality

By combining the functional screens and unit with the scaffolding base I can create virtually any form, provided that it fits inside the building space. The standardised dimensions of the screens makes changing the setup a quick and easy task. This also allows anyone to customise the system to their present architectural situation. Getting enough daylight in is simply a matter of installing a window screen in front of a building window. Create your front door wherever you feel most comfortable entering your house by using a door screen.



compound space.

Nohotel really shines when multiple spaces inside the buildings are used. Several Nohotel units must therefore be combined into a cluster of rooms that create the living space. The structure of the cluster is always adapted to the hosting building. This is an important aspect of the system since most of the host buildings will have entirely different architectures, allowing setups that other buildings will not and vice versa.

Nohotel can offer 3 forms of clustering:

- 1 • a single unit (takeone) with shared facilities
- 2 • a multiple unit cluster with shared facilities
- 3 • multiple unit cluster with private facilities.

living configuration



group setup



individual setup



takeone



function-screen

plug-in point's



gaz



running water



electricity



boiler

facilities



heating



shower



sink/dishing



cooking



toilet



FLORIS SCHIFERLI

born 1977 in Zevenaar, NL
living in Rotterdam

education

1996-2000

- academy of fine arts and design/ AKI, Enschede, NL

bachelor of arts/ architectural design.

2001/03

- the design academy, Eindhoven, NL
interieur design, master program

internship

2001

- Petra Blaze, Inside Outside , design
Kids Area, public libery Seattle for OMA

selection projects

- KIP, design and production of the kip paviljon, inside & outside, Rotterdam

- Nohotel

2004

- Table design and production

2003/04

- Interior, workspace for creative therapy, "Keerzij-creative practice."

2003

- design restructuring building
- Chair design for mass production
- Template/ swab, thesis, new domestic culture

2002

- Woensel, designed by Bakenma/ proposal, Eindhoven

- Bourgerhout -Vitalization project ICI, Antwerp

2001/02

- gentleman sit down respect the cleaning woman! -video installation. droog design collection

- Prototype Belt, for fashion studio G+N.

2001

- Garden design
- Design proposal for confidential-room, police station, Zevenaar

TOBIAS LEHMANN

born in 1976 in Emlichheim, D
living in Berlin

education

1998-2003

- akademie of fine arts and design/ AKI, Enschede, NL

Bachelor of fine arts / architectural design

internship

2002

- "Was nützt die Liebe in Gedanken" filmproduction, X-Filme /Berlin
art department

selection projects

2004/05

- Supertent
textile architecture, with buroMarseille, Rotterdam

- Nohotel

2003

- takeone
mobile living units for empty buildings

- Kampfansage- der letzte Schüler
Filmproduktion, action-concept, Berlin
art director

2002

- hide inn room-installation/ performance , Enschede

- LOS , room- installation, Enschede

- "Underdogs", filmproduction

underdog-films/Berlin

art direktor

exhibitions & publications

exhibitions

- 2000 Overview exposition exam work aki
Exposition FORBO. overview products.
- 2002 hide inn, Enschede, NL
how to handle space, Enschede
- 2003 geslaagd, Kunstvereniging Diepenheim, NL
school's out, NAI, Rotterdam
- 2004 scenario 2020, VU Amsterdam
gemeentehotel, festival motel mozaique, Rotterdam
price of honour der AIAS (nomination), Enschede
t'huisfront, KNSM-ijland, Amsterdam
- 2005 in de tussentijd, de stroom, Den Haag
[raumgreifen.de](#), [Designmai](#), Berlin
- 2006 [designcity](#), [Designmai](#), Berlin
[talking cities](#), Entry 2006, Essen

publications

- 2001 rtl 4 (NL)
- 2003 items magazine, volkskrant, rotterdamse/ amsterdamse dagblatt
nrc handelsblad, rtv oost (NL)
- 2004 elle wonen, tubantia (NL)
- 2005 [taz](#) (D), [abstract](#) (CH)
- 2006 [corriere de la sera/ casamica](#) (I), [talking cities magazine](#) (D),
[designcity book](#) (D)

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